

3DCG Creation : Virtual ASAKUSA

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SAITO T Seminar

In our age 3D is used in many sector: Animation, video games, applications Smartphone ... using the several elements and a 3D graphic engine used to create a virtual reality, virtual reality is a interactive computer simulation immersive, visual, audible and / or haptic real or imaginary environments.

The goal of virtual reality is to enable a person (or more) sensory-motor and cognitive activity in an artificial world, created digitally, which can be “imaginary, symbolic or simulation of some aspects of the real world.”

The issue:

What kinds of technology and resources can be used to design a virtual reality?

